✦ The World of Wamd

Adventure Two

An Activity Book for Kids

Wamd Heroines

Play · Color · Discover · Take a Challenge

10 heroines… and you are the star of the adventure!

Puzzles, mazes, drawing, stickers, and rewards

For ages 6 to 9

The adventure begins

This book belongs to me

Write your name, then draw yourself in the world of Wamd.

My name: .....

My age: .....

I started my adventure on: .....

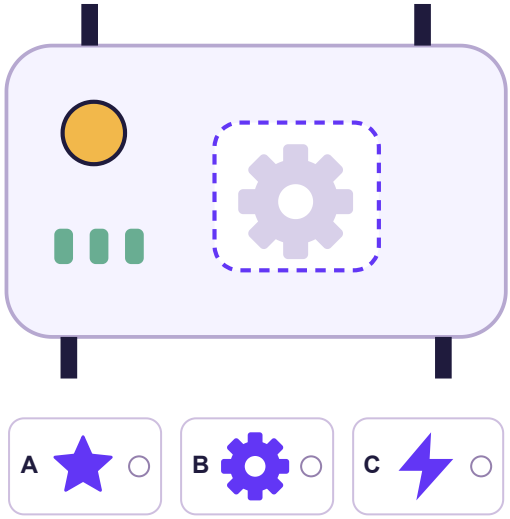
Draw yourself here!

Every new page brings you closer to the Wamd star.

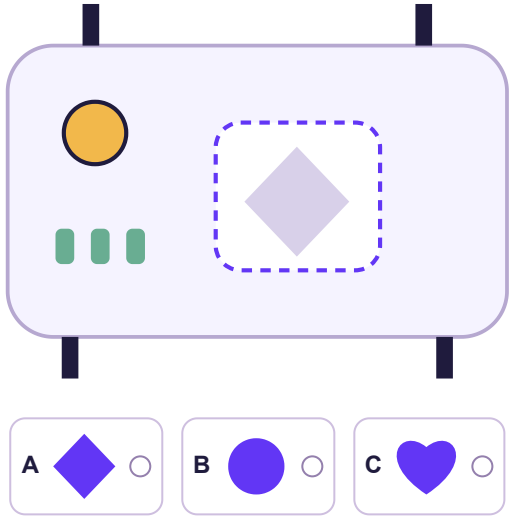
Where is the missing piece?

Choose the piece that completes each machine.

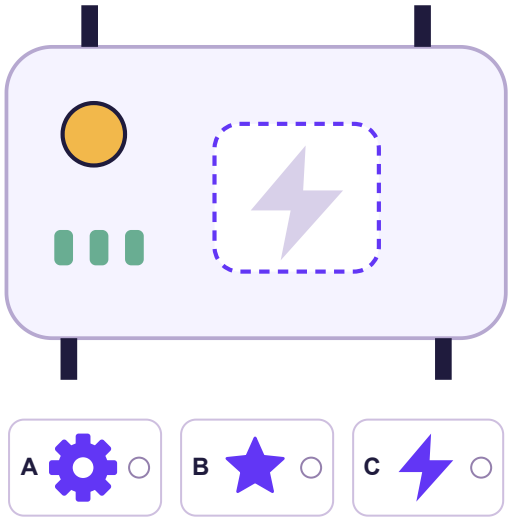
Machine 1



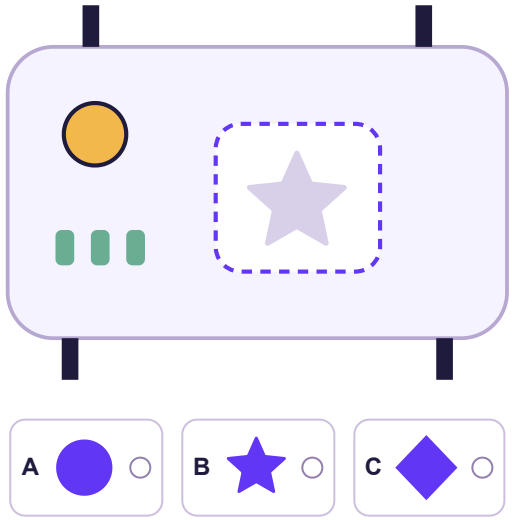
Machine 2



Machine 3

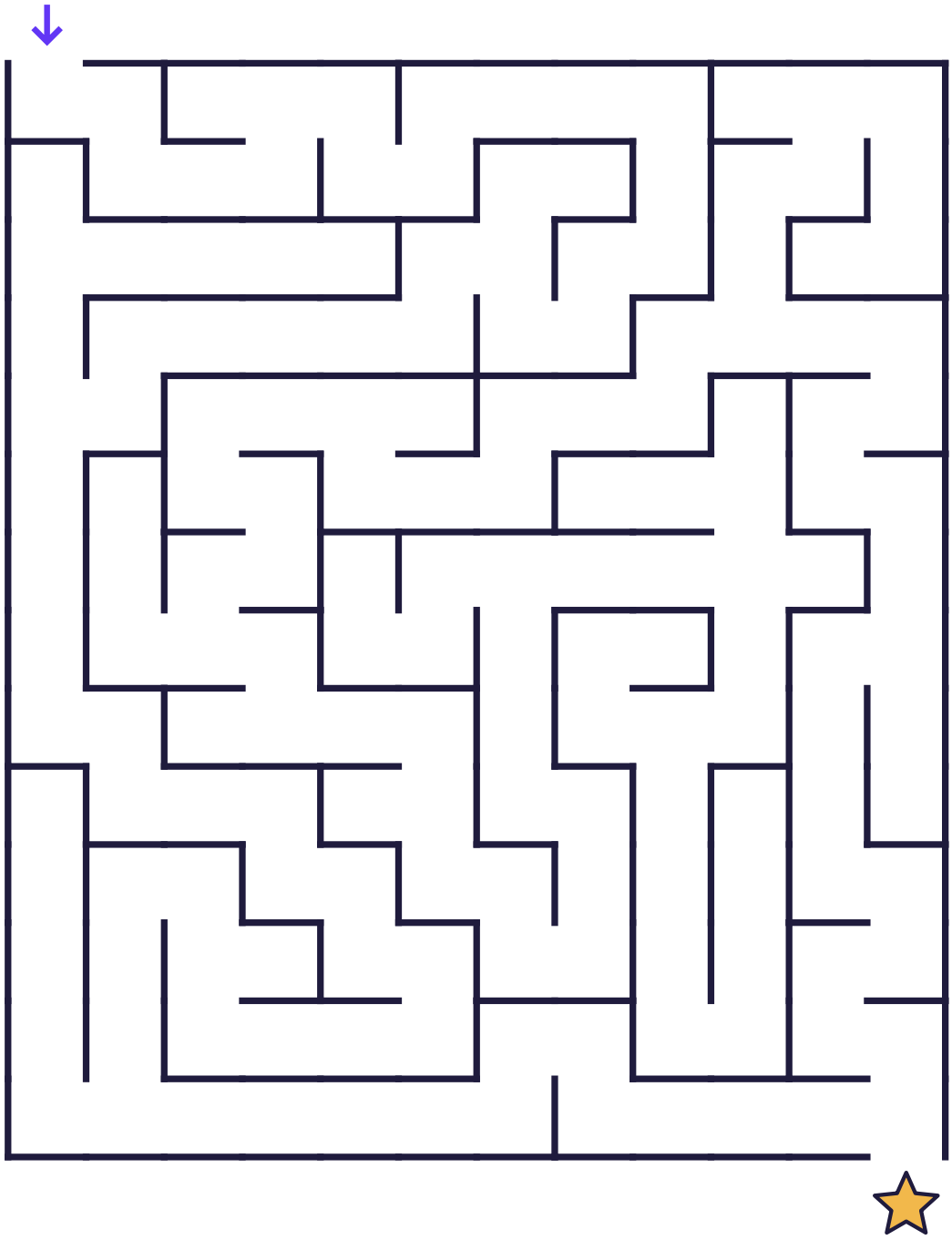


Machine 4



Find your way through the maze

Start at the arrow and follow the paths to the star.



Every right path starts with one small step.

Dana — The Speedster

Mission 4 of 10

WAMD HEROINE / 04

Dana

Paths & Routes

Dana wants to reach the star before it disappears.

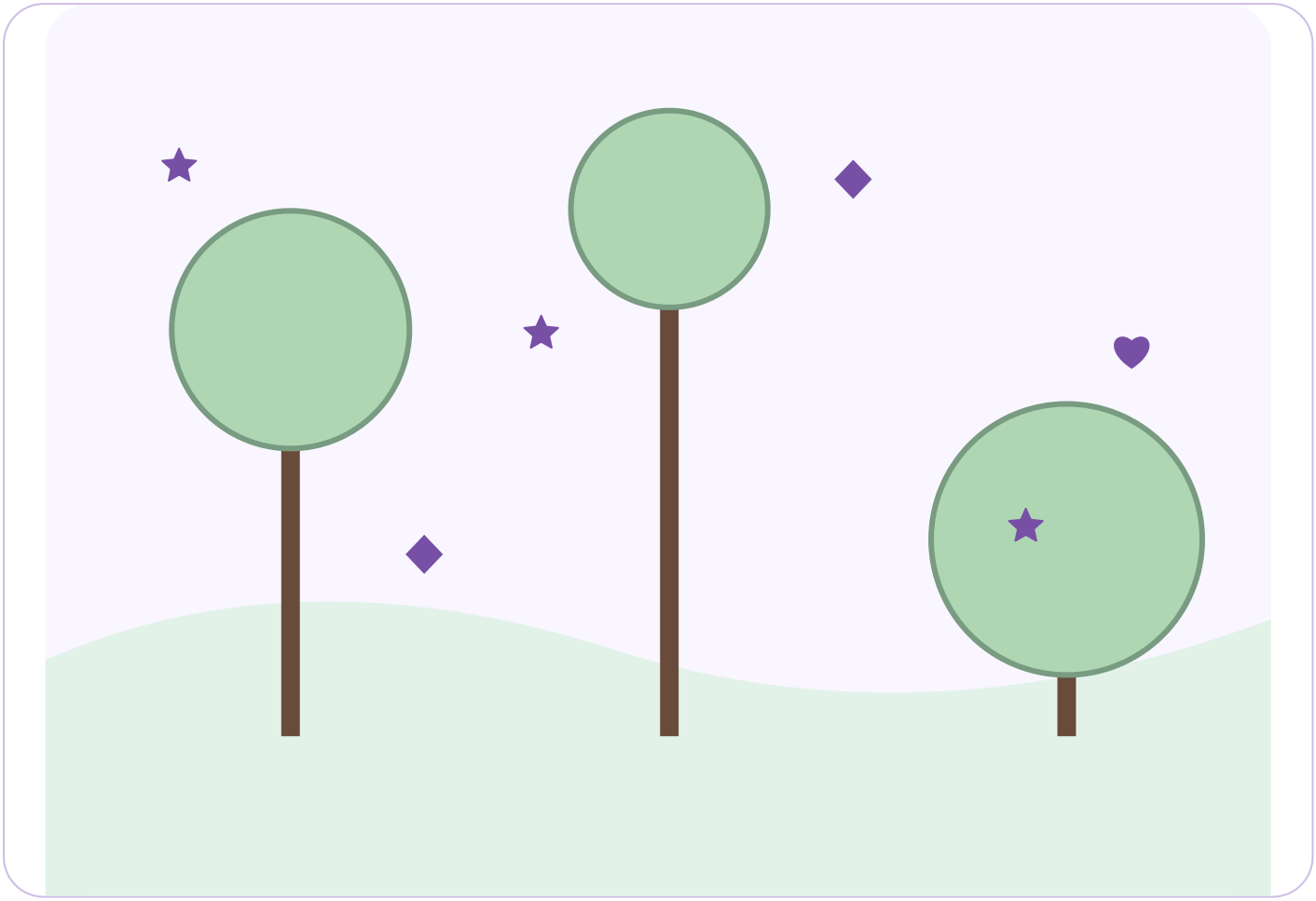
Draw a flag at the end of the path.

Your ideas make the adventure even better.

After drawing, help Dana with the next two challenges.

Hidden symbols

Find three stars, two diamonds, and one heart.



How many symbols did you find? Write the number: .....

Finished Sara’s mission? Color her star on the map!